Supporting Air Traffic Control Collaboration with a TableTop System

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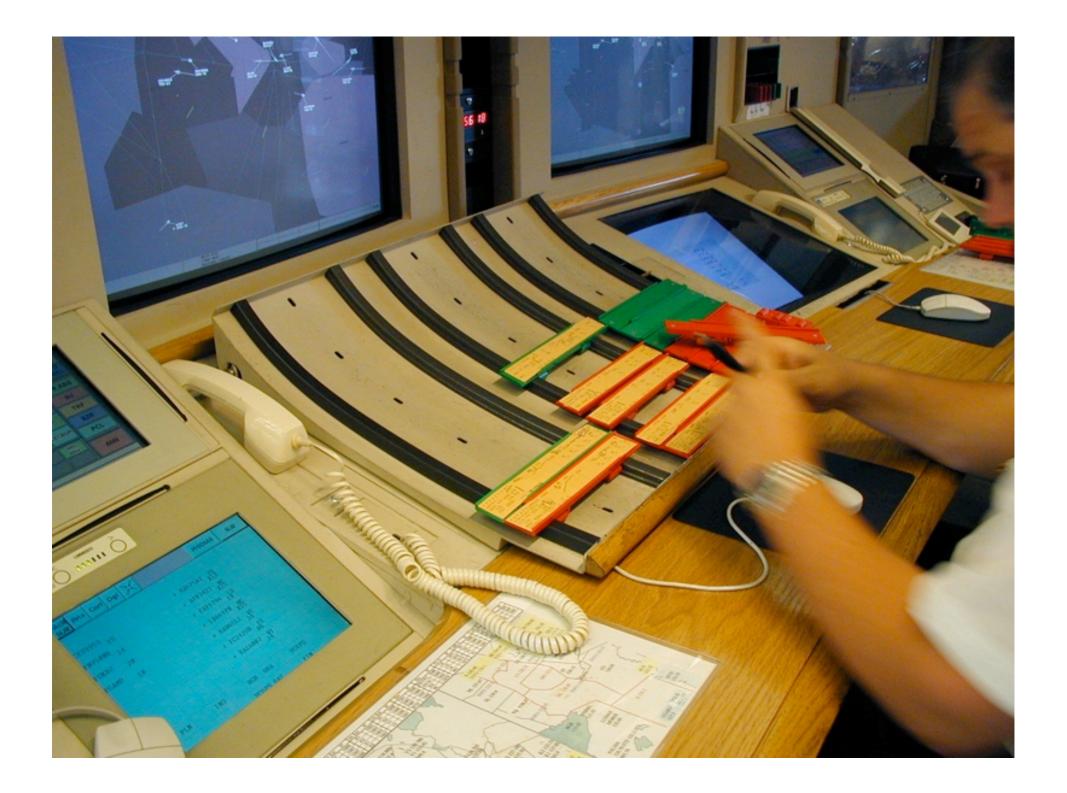














collaboration+flexibility=safety+efficiency

paper strips = communication medium non-verbal communication = 50% of communication acts physical distance = more demanding communication multimodal communication (verbal+gesture) is richer

mutual awareness

knowledge that one's collaborators know as much as oneself makes the interpretation of collaborators' intentions easier

cross-checking of actions done and to be done

2 users (dynamic support from planning controler), 3 users (instruction), 5+ users (storm)

computer system unaware of clearances







evolution of ATC systems

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personalized radar image actions on personal radar image individual mouse

introduction of desktop technology weakens collaboration

research questions

how to inform the system while fostering collaboration ?

how can tabletop systems improve collaboration compared to other digital systems?
how do we maximize users' awareness of what teammates do?
how can we enable seamless dynamic task allocation?

what set of guidelines should we follow to design effective collaborative tools on tabletop?

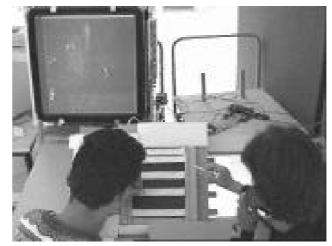
related work





digistrip





chameleon (augmented paper strips)

requirements

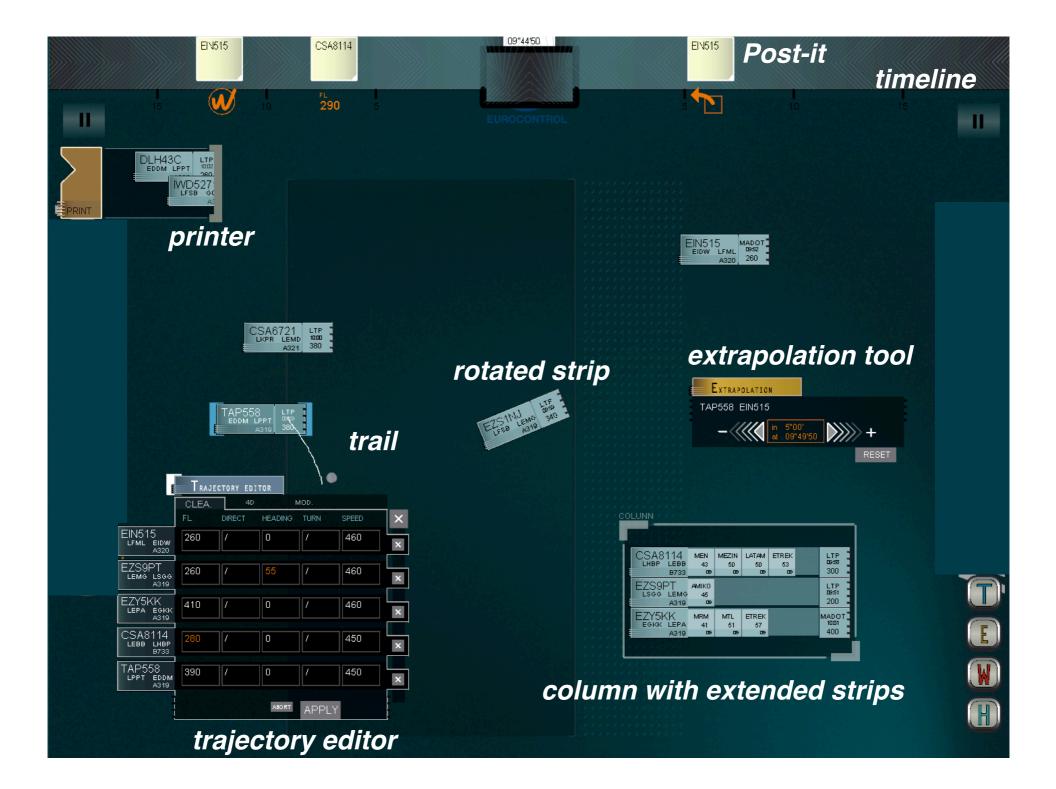
inform the system more than two users foster mutual awareness foster communication and coordination foster dynamic task allocation

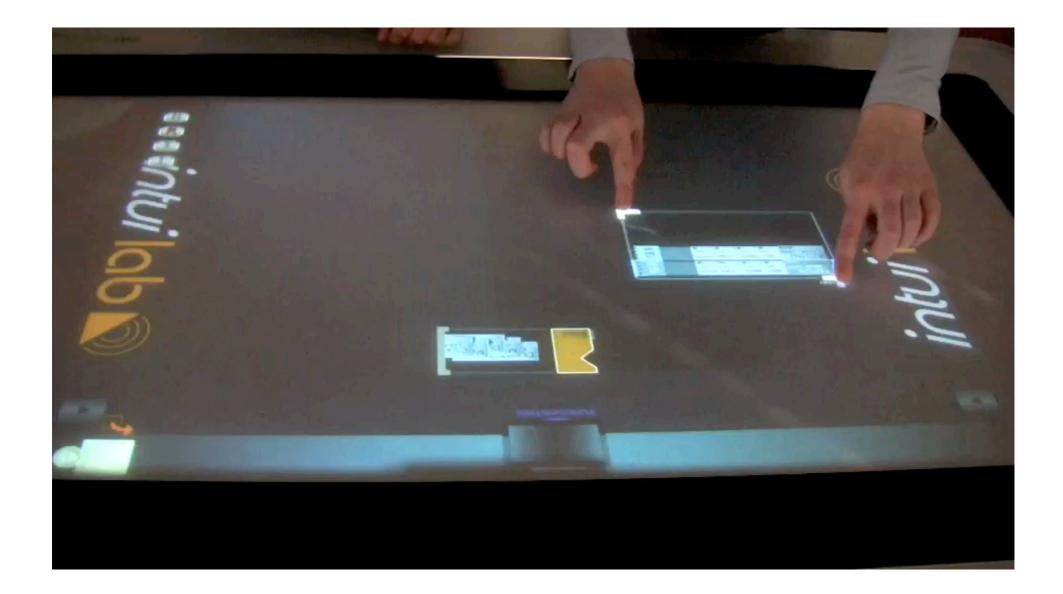
system design

horizontal shared, multitouch surface

design principles: reify actions into objects enable partial accomplishment of actions provide feedback







preliminary evaluation



exp 1: mutual awarenesss

proc: list of actions to perform in parallel, report other's actions at the end

res: failure

expla: still discovering interface, not a real scenario concl: proximity not enough, engagement needed

exp 2: communication

proc: must make focus with non verbal communication res: used post-it, timelines and juxtaposition res2: ATCo group: success, non-ATC group: failure concl/expla: must share same level of skills

preliminary evaluation

exp 3: coordination with postit proc: clearance + traj editor (tactical), notify with post-it (planning) res: failure concl/expla: timeline badly positionned

exp 4: more than 2 users, dynamic task alloc proc: regular traffic control with 2, then 3 res: success, effective use of the system, close collaboration, parallel task accomplishments

discussion and conclusion

system usable (to a certain extent)... but needs more work only partial evaluation

would be useful especially in storm situation

layed information (time-line, post-its) helps people figure out others' actions

... and instruction

time-line helps instructor understanding trainee strategy real-time correction by instructor

open questions

how to measure awareness, coordination, task allocation ? co-evolution of the activity (less specialized individuals) ? real context ? a name ?