Supporting multi-touch in Linux

Benjamin Tissoires

Stéphane Chatty

tissoire@cena.fr

stephane.chatty@enac.fr

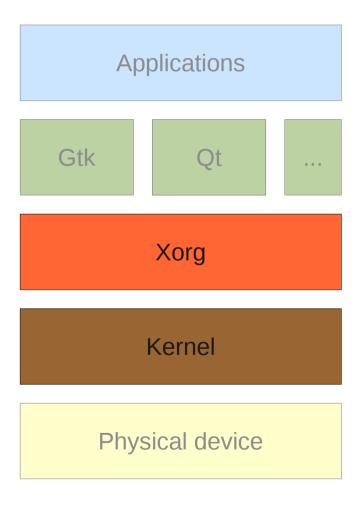




The Linux input « stack »



The Linux input « stack »



The current state

| Operating System | Microsoft Windows | MacOS X | Android | Linux |
|-----------------------|----------------------------------|----------------------------------|----------------------------------|-----------------------------|
| Multitouch support | Only for fullscreen applications | Only for fullscreen applications | Only for fullscreen applications | C Only in the kernel |

The kernel part



Before 2.6.30 (< June 2009)

- The hid input device can connect to the station
- Rely on the evdev protocol:
 - The device sends each modification of each field
 - Then, the device sends a Sync event
 - ⇒ can not handle multi-touch

2.6.30 kernel (10 June 2009)

Introduction of MT_EVENTS

First linux multi-touch protocol

- It is now possible to send more than one time each MT_field
- Introduction of SYN_MT_REPORT

Until 2.6.34

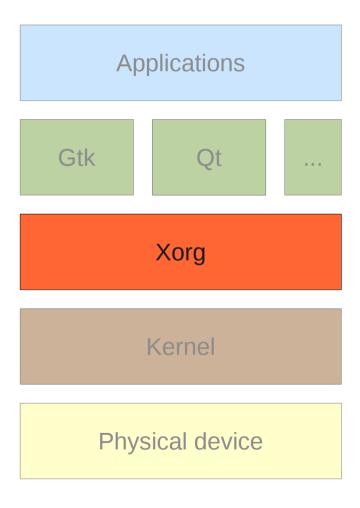
- 7 kernel drivers (hi-3m-pct, hid-cando, hid-egalax, hid-mosart, hid-ntrig, hid-quanta, hid-stantum)
- Each hardware can have its own interpretation of the hid norm (the norm is too lazy)
- Touchscreen emulation

2.6.34 (16 May 2010)

 The previous drivers are included in the vanilla kernel!

Just plug and play !*

The Linux input « stack »



Xorg questions

Multi-touch vs multi-pointer:

Multi-touch:

- No clicks (the finger is here or not)
- Gestures?

Multi-pointer:

- Already integrated in Xorg since 1.7.0 (1 Oct 2009)
- Mouse behavior (clicks...)

Currently (being pushed)

Nothing mainstream but:

Same behavior than Windows and MacOS:

To the device is attached the different touches as valuators in the same XEvent

| X | Υ | R | X0 | Y0 | ID0 | X1 | Y1 | ID1 | X2 | Y2 | ID2 |
|---|---|---|----|----|-----|----|----|-----|----|----|-----|

Multi-pointers?

MPX (Multi-Pointer X) since Xorg 1.7.0

 Just have to dispatch the different touches into different virtual devices

Demo

Tools

Xinput:

- list
- create-master
- delete-master
- reattach
- float

Multitouchctl

- Hook to control the number of sub-devices

Multitouchd

Proof of concept that simulates the clicks to enable mouse emulation

What's next?

- New kernel protocol
 - Introduction of MT_SLOTS
 - Filtering
 - First received event is known
 - Reduce bandwidth (send only the modifications)



What's next?

Xorg

The discussion are in progress

Short view: how to solve the multiple application problems

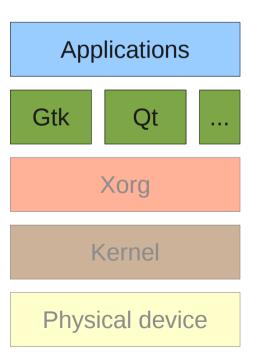
 Longer view: refactor the input process in Linux



What's next?

- Qt, GTK, ...
 - Integration of MPX and multi-touch
- Applications
 - Integration of the above work

There is still work to do!



Thank you for your attention

tissoire@cena.fr (Xorg problem) stephane.chatty@enac.fr (kernel problem)

http://lii-enac.fr/en/projects/shareit/linux.html

http://lii-enac.fr/en/projects/shareit/xorg-howto.html